AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

LISTING OF CLAIMS:

1. (Original) A processor system comprising a plurality of resource nodes connected to a network, a plurality of control nodes connected to the network, and a plurality of controllers, wherein

each of the resource nodes includes a resource holding unit for holding a plurality of resources and a resource information holding unit for managing the states of the resources, each state indicating that the corresponding resource is in a free or locked state,

each of the control nodes includes a plurality of control devices for issuing a plurality of requests associated with resources, each control node, including the control devices which have issued requests, transferring the requests to the corresponding controller, and wherein

at least one controller, which has received the requests, issues a request message to each of resource nodes which hold target resources associated with the requests,

each resource node which has received the request message checks that the target resource is in the free state, changes the state of the target resource to the locked state, and issues a permission message to the at least one controller,

the at least one controller, which has received the permission message, checks that all of permission messages associated with other requests preceding the corresponding request received by the at least one controller have already been received and issues an update message

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to the resource node which holds the target resource associated with the corresponding request, and

the resource node which has received the update message changes the state of the target resource to the free state.

2. (Original) The processor system according to claim 1, wherein the controllers are included in the control nodes, respectively, and

the controller in each control node includes a selector for arranging the requests issued by the control devices in the control node.

- 3. (Original) The processor system according to claim 1, wherein the controllers are connected to the network, and each control node includes a selector for arranging the requests issued by the control devices in the control node.
- 4. (Original) The processor system according to claim 1, wherein the controllers are included in the resource nodes, respectively, and each control node includes a selector for arranging the requests issued by the control devices in the control node.

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5. (Original) The processor system according to claim 1, wherein the resource nodes and the control nodes are combined into a plurality of nodes, respectively, and

each node includes a selector for arranging the requests issued by the control devices in the node.

6. (Currently Amended) The processor system according to any one of claim 1, wherein
each controller includes a release processing unit,
each resource node which has received the request message issues a release-request
message to the at least one controller when the target resource is in the locked state,
the release processing unit in the at least one controller starts a release process in
response to the received release-request message,
the release process includes:
a step of issuing a request message for the request corresponding to the release-request
message;
a step of stopping accepting of a new request; and
a step of issuing a release message to each of resource nodes which hold target resources
associated with requests following the corresponding request when permission messages
associated with the following requests have already been received or are received during the
release process,

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the release processing unit terminates the release process when receiving a permission
message corresponding to the release-request message, and
the resource node which has received the release message changes the state of the target
resource to the free state.
6. The processor system according to any one of claims 1 to 5, wherein
each controller includes a release processing unit,
each resource node which has received the request message issues a release-request
message to the at least one controller when the target resource is in the locked state,
the release processing unit in the at least one controller starts a release process in
response to the received release-request message,
the release process includes:
a step of issuing a request message to the resource node which holds the target resource
associated with the corresponding request;
a step of stopping accepting of a new request; and
a step of issuing a release message to each of resource nodes which hold target resources
associated with requests following the corresponding request received by the at least one
controller when permission messages associated with the following requests have already been
received or are received during the release process, and
when receiving a permission message sent in response to the release request message, the
at least one controller terminates the release process

7. (Currently Amended) The processor system according to any one of claim 1, wherein
each state managed by the resource information holding unit includes an interruptible
locked state and a request-locked state,
the at least one controller, which has received the request, issues a weak request message
when all of permission messages associated with other requests preceding the request received
by the at least one controller have not yet been received,
the resource node which has received the weak request message checks that the target
resource is in the free state, changes the state of the target resource to the interruptible locked
state, and issues a permission message to the at least one controller,
the interruptible locked state includes information to specify the at least one controller,
the resource node which has received the request message issues an inhibition message to
the at least one controller when the target resource is in the locked state,
the resource node which has received the weak request message issues an inhibition
message to the at least one controller when the target resource is in the locked state or the
interruptible locked state,
the at least one controller which has received the inhibition message issues, for the
request corresponding to the inhibition message, a request message when all of permission
messages associated with other requests preceding the request have already been received, or
issues a weak request message when all of the permission messages have not yet been received,



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when the target resource is in the interruptible locked state, the resource node which has
received the request message changes the state of the target resource to the request-locked state
and then outputs a retry-request message to a controller designated by the information included
in the interruptible locked state,
the controller which has received the retry-request message executes a retry process,
the retry process includes:
a step of specifying a request associated with the target resource;
a step of issuing a release message to the resource node which holds the target resource
associated with the specified request; and
a step of changing the state of the specified request to a state in which a permission
message associated therewith has not yet been received when an update message has not yet
been issued in response to the specified request, and issuing a request message when all of
permission messages associated with other requests preceding the specified request received by
the controller have already been received, or issuing a weak request message when all of the
permission messages have not yet been received, and
the resource node which has received the release message changes the state of the target
resource to the locked state and issues a permission message to the at least one controller.

7. The processor system according to any one of claims 1 to 5, wherein

each state managed by the resource information holding unit includes an interruptible
locked state and a request-locked state,
the at least one controller, which has received the request, issues a weak request message
when all of permission messages associated with other requests preceding the request received
by the at least one controller have not yet been received,
the resource node which has received the weak request message checks that the target
resource is in the free state, changes the state of the target resource to the interruptible-locked
state, and issues a permission message to the at least one controller,
the interruptible locked state includes information to specify the at least one controller,
the resource node which has received the request message issues an inhibition message to
the at least one controller when the target resource is in the locked state,
the resource node which has received the weak request message issues an inhibition
message to the at least one controller when the target resource is in the locked state or the
interruptible locked state,
the at least one controller which has received the inhibition message issues a request
message when all of permission messages associated with other requests preceding the request
received by the at least one controller have already been received, or issues a weak request
message when all of the permission messages have not yet been received,
when the target resource is in the interruptible locked state, the resource node which has
received the request message changes the state of the target resource to the request-locked state

and then outputs a retry-request message to a controller designated by the information included
in the interruptible locked state,
the controller which has received the retry-request message executes a retry process,
the retry process includes:
a step of specifying a request associated with the target resource;
a step of issuing a release message to the resource node which holds the target resource
associated with the specified request; and
a step of changing the state of the specified request to a state in which a permission
message associated therewith has not yet been received when an update message has not yet
been issued in response to the specified request, and issuing a request message when all of
permission messages associated with other requests preceding the specified request received by
the controller have already been received, or issuing a weak request message when all of the
permission messages have not yet been received, and
the resource node which has received the release message changes the state of the target
resource to the locked state and issues a permission message to the at least one controller.
8. (Canceled)
8. The processor system according to claim 1, wherein
each of the resource nodes is a processor node having a plurality of processors;

each of the processor nodes includes a main memory serving as the resource holding unit,
a directory serving as the resource information holding unit, and a memory controller connected
to the processors, the main memory, and the directory,
each of the control nodes is an input/output node including a plurality of input/output
devices serving as the control devices, and
each of the controllers is an input/output controller.
9. A method for processing access, the method being applied to a processor system
including a plurality of resource nodes connected to a network, a plurality of control nodes
connected to the network, and a plurality of controllers, each of the resource nodes including a
resource holding unit for holding a plurality of resources and a resource information holding unit
for managing the states of the resources, each state indicating that the corresponding resource is
in a free or locked state, each of the control nodes including a plurality of control devices for
issuing a plurality of requests associated with resources, wherein:
the control device transfers requests to at least one corresponding controller;
the at least one controller issues, in response to the request, a request message to each
resource node which holds the target resource associated with the corresponding request,
the resource node checks, in response to the request message, whether the target resource
is in the free state, changes the state of the target resource to the locked state, and issues a
permission message to the at least one controller;



the at least one controller checks, in response to the permission message, whether all of
permission messages associated with other requests preceding the corresponding request
received by the at least one controller have already been received and issues an update message
to the resource node which holds the target resource associated with the corresponding request;
<u>and</u>
the resource node changes, in response to the update message, the state of the target
resource to the free state.
9. A method for processing access, the method being applied to a processor system
including a plurality of resource nodes connected to a network, a plurality of control nodes
connected to the network, and a plurality of controllers, each of the resource nodes including a
resource holding unit for holding a plurality of resources and a resource information holding unit
for managing the states of the resources, each state indicating that the corresponding resource is
in a free or locked state, each of the control nodes including a plurality of control devices for
issuing a plurality of requests associated with resources, the method comprising the steps of:
transferring requests to at lest one corresponding controller;
issuing a request message to each resource node which holds the target resource
associated with the corresponding request,
checking that the target resource is in the free state, changing the state of the target
resource to the locked state, and issuing a permission message to the at least one controller;
checking that all of permission messages associated with other requests preceding the
corresponding request received by the at least one controller have already been received and



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issuing an update message to the resource node which holds the target resource associated with
the corresponding request; and
- changing the state of the target resource to the free state.
10. The method for processing access according to claim 9, further comprising the step of:
arranging the requests issued by the control devices in each control node.
11. The method for processing access according to claim 9, further comprising the steps of:
combining the resource nodes and the control nodes into a plurality of nodes, respectively; and
arranging the requests issued by the control devices in each node.
12. (Currently Amended) The method for processing access according to claim 9, further comprising the steps of:
in response to the request message to the resource node, issuing a release-request message to the at least one controller when the state of the target resource is in the locked state; and

starting a release process in the at least one controller which has received the release-
request message, wherein
the release process includes the substeps of:
issuing a request message to the request corresponding to the release-request message;
stopping accepting of a new request; and
issuing a release message to each of resource nodes which hold target resources
associated with requests following the corresponding request when permission messages
associated with the following requests have already been received or are received during the
release process, and
the method further includes the step of terminating the release process in the at least one
controller which has received a permission message sent in response to the request
corresponding to the release-request message; and
changing, in response to the release message to the resource node, the state of the target
resource to the free state.
12. The method for processing access according to any one of claims 9 to 11, further
comprising the steps of:
issuing a release request message to the at least one controller when the state of the target
resource is in the locked state; and



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starting a release process in the at least one controller which has received the release-
request message, wherein
the release process includes the substeps:
issuing a request message to the resource node which holds the target resource associated
with the corresponding request;
stopping accepting of a new request; and
issuing a release message to each of resource nodes which hold target resources
associated with requests following the corresponding request received by the at least one
controller when permission messages associated with the following requests have already been
received or are received during the release process, and
the method further includes the step of terminating the release process in the at least one
controller which has received a permission message sent in response to the release-request
message.
13. (Currently Amended) The method for processing access according to claim 9,
wherein
each state managed by the resource information holding unit includes an interruptible
locked state and a request-locked state,
the method further comprises the steps of:

in response to the request, issuing, by the at least one controller, a weak request message
when all of permission messages associated with other requests preceding the corresponding
request have not yet been received; and
in response to the weak request message, checking, by the resource node, whether the
target resource is in the free state, changing the state of the target resource to the interruptible
locked state, and issuing a permission message to the at least one controller,
the interruptible locked state includes information to specify the at least one controller,
the method further includes the steps:
in response to the request message, issuing, by the resource node, an inhibition message
to the at least one controller when the target resource is in the locked state;
in response to the weak request message, issuing, by the resource node, an inhibition
message to the at least one controller when the target resource is in the locked state or the
interruptible locked state;
in response to the inhibition message, issuing, by the at least one controller, a request
message for the request corresponding to the inhibition message when all of permission
messages associated with other requests preceding the corresponding request have already been
received, or issuing a weak request message when all of the permission messages have not yet
been received;
in response to the request message, changing, by the resource node, the state of the targe
resource to the request-locked state when the target resource is in the interruptible locked state,

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and outputting a retry-request message to a controller designated by the information included in
the interruptible locked state; and
in response to the retry request message, executing, by the controller, a retry process,
the retry process comprises the substeps of:
specifying a request associated with the target resource;
issuing a release message to the resource node which holds the target resource associated
with the specified request; and
changing the state of the specified request to a state in which a permission message
associated therewith has not yet been received when an update message has not yet been issued
in response to the specified request, and issuing a request message when all of permission
messages associated with other requests preceding the specified request received by the
controller have already been received, or issuing a weak request message when all of the
permission messages have not yet been received, and
the method further includes the step of:
in response to the release message, changing, by the resource node, the state of the target
resource to the locked state and issuing a permission message to the at least one controller.
13. The method for processing access according to any one of claims 9 to 11, wherein
each state managed by the resource information holding unit includes an interruptible
locked state and a request-locked state,

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issuing a weak request message when all of permission messages associated with other
requests preceding the corresponding request received by the at least one controller have not yet
been received; and
checking that the target resource is in the free state, changing the state of the target
resource to the interruptible locked state, and issuing a permission message to the at least one
controller,
the interruptible locked state includes information to specify the at least one controller,
the method further includes the steps:
issuing an inhibition message to the at least one controller when the target resource is in
the locked state;
issuing an inhibition message to the at least one controller when the target resource is in
the locked state or the interruptible locked state;
issuing a request message when all of permission messages associated with other requests
preceding the corresponding request received by the at least one controller have already been
received, or issuing a weak request message when all of the permission messages have not yet
been received;
resource is in the interruptible locked state, and outputting a retry-request message to a controller
designated by the information included in the interruptible locked state; and

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executing a retry process,
the retry process comprises the substeps of:
issuing a release message to the resource node which holds the target resource associated
with the specified request; and
changing the state of the specified request to a state in which a permission message
associated therewith has not yet been received when an update message has not yet been issued
in response to the specified request, and issuing a request message when all of permission
messages associated with other requests preceding the specified request received by the
controller have already been received, or issuing a weak request message when all of the
permission messages have not yet been received, and
the method further includes the step of:
message to the at least one controller.
14. (Cancelled)
14 The method for processing access according to claim 9, wherein
- each of the resource nodes is a processor node having a plurality of processors

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each of the processor nodes includes a main memory serving as the resource holding unit
a directory serving as the resource information holding unit, and a memory controller connected
to the processors, the main memory, and the directory,
each of the control nodes is an input/output node including a plurality of input/output
devices serving as the control devices, and
each of the controllers is an input/output controller